



T.C.
MİLLÎ EĞİTİM BAKANLIĞI

İNGİLİZCE DERSİ

ÖĞRETİM PROGRAMI
(Kritik konu ve kazanımlar)

(İlkokul 2. Sınıf)

2019 – 2020
Eğitim Öğretim Yılı
İkinci Dönem

2. SINIF İNGİLİZCE ÖĞRETİM PROGRAMI

<i>ÜNİTELER</i>	<i>MEVCUT KAZANIM SAYISI</i>	<i>KRİTİK KAZANIM SAYISI</i>	<i>KRİTİK OLMAYAN KAZANIM SAYISI</i>
<i>6</i>	<i>3</i>	<i>2</i>	<i>1</i>
<i>7</i>	<i>3</i>	<i>3</i>	<i>0</i>
<i>8</i>	<i>4</i>	<i>2</i>	<i>2</i>
<i>9</i>	<i>3</i>	<i>2</i>	<i>1</i>
<i>10</i>	<i>4</i>	<i>2</i>	<i>2</i>
<i>TOPLAM</i>	<i>17</i>	<i>11</i>	<i>6</i>

2. SINIF/2nd GRADE

Unit/ Theme	Functions & Useful Language	Language Skills and Learning Outcomes	Suggested Contexts, Tasks and Assignments
6 At the Playground	<p>Making simple inquiries Do you dance? —Yes! —Yes, I do. —No! —No, I don't.</p> <p>Making simple suggestions Let's dance. ... jump/skip (rope). ... play chess football/basketball/ ... hide and seek ... run. ... sing. ... slide. ... walk.</p>	<p>Listening E2.6.L1. Students will be able to understand short, simple suggestions.</p> <p>Speaking E2.6.S2. Students will be able to ask and answer simple questions.</p>	<p>Contexts Advertisements Cartoons Illustrations Posters Probes/Realia Songs Videos</p> <p>Tasks/Activities Arts and Crafts Chants and Songs Drama (Role Play, Simulation, Pantomime) Drawing and Coloring Games Labeling Matching Making Puppets Questions and Answers</p> <p>Assignments</p> <ul style="list-style-type: none"> • Students keep expanding their visual dictionary by including new vocabulary items. • In groups, students draw and name the actions they have learnt.

2. SINIF/2nd GRADE

Unit/ Theme	Functions & Useful Language	Language Skills and Learning Outcomes	Suggested Contexts, Tasks and Assignments
7 Body Parts	<p>Making simple inquiries What is this? — This is my finger. — It's my hand. — This is my mouth. — It's my nose.</p> <p>Talking about possessions My/your finger</p> <p>Telling someone what to do Open/close your eyes. Point to your head. Raise your hand(s). Show your knee (s). Touch your toes.</p> <p>ear, -s eye, -s finger, -s hand,-s head,-s knee, -s mouth, -s nose, -s</p>	<p>Listening E2.7.L1. Students will be able to understand the names of their body parts.</p> <p>Speaking E2.7.S1. Students will be able to tell the names of their body parts.</p> <p>E2.7.S2. Students will be able to give short, simple and oral instructions.</p>	<p>Contexts Advertisements Cartoons Illustrations Posters Probes/Realia Songs Videos</p> <p>Tasks/Activities Arts and Crafts Chants and Songs Drama (Role Play, Simulation, Pantomime) Drawing and Coloring Games Labeling Making Puppets Matching Questions and Answers</p> <p>Assignments</p> <ul style="list-style-type: none"> • Students bring a photo or draw a picture to show/ write the names of the body parts.

2. SINIF/2nd GRADE

Unit/ Theme	Functions & Useful Language	Language Skills and Learning Outcomes	Suggested Contexts, Tasks and Assignments
8 Pets	<p>Making simple inquiries Where is the cat? The cat is ... Where are the birds? The birds are...</p> <p>Talking about locations of things —The birds are in the tree. ... on the car. —The cat is... ...under the table.</p> <p>bird, -s cat, -s dog, -s rabbit, -s turtle, -s</p>	<p>Listening E2.8.L1. Students will be able to identify certain pet animals.</p> <p>Speaking E2.8.S2. Students will be able to say where the animals are by pointing out them.</p>	<p>Contexts Advertisements Captions Cartoons Conversations Fables Illustrations Songs Stories Videos</p> <p>Tasks/Activities Arts and Crafts Chants and Songs Drama (Role Play, Simulation, Pantomime) Drawing and Coloring Games Labeling Matching Making Puppets Questions and Answers</p> <p>Assignments</p> <ul style="list-style-type: none"> • Students keep expanding their visual dictionary by including new vocabulary items. • Students draw the pet animals they have learnt to prepare posters and then display them on the classroom walls.

2. SINIF/2nd GRADE

Unit/ Theme	Functions & Useful Language	Language Skills and Learning Outcomes	Suggested Contexts, Tasks and Assignments
9 Fruit	<p>Expressing likes and dislikes —I like watermelon. —I don't like grapefruit.</p> <p>Giving and responding to simple instructions Touch the melon. Show the apples. —Sure. —Okay. —Of course.</p> <p>Telling someone what to do Cut the peach. Give the banana. Eat the grapes. Color the lemons.</p> <p>apple, -s banana, -s grapefruit, -s grape, -s melon, -s orange, -s peach, -es lemon, -s watermelon, -s</p>	<p>Listening E2.9.L1. Students will be able to recognize the names of fruit.</p> <p>Speaking E2.9.S1. Students will be able to talk about the fruit they like.</p>	<p>Contexts Advertisements Conversations Coupons Fairy tales Illustrations Instructions Lists Menus Probes/Realia Songs Tables Videos</p> <p>Tasks/Activities Arts and Crafts Chants and Songs Drama (Role Play, Simulation, Pantomime) Drawing and Coloring Games Labeling Making puppets Matching Questions and Answers</p> <p>Assignments</p> <ul style="list-style-type: none"> • Students draw a fruit basket with the fruit they like and name them. • Students play a game “find someone who” by asking each other about the fruit they like and dislike.

2. SINIF/2nd GRADE

Unit/ Theme	Functions & Useful Language	Language Skills and Learning Outcomes	Suggested Contexts, Tasks and Assignments
<p>10 Animals</p>	<p>Expressing abilities I am a duck. I can swim. I am a horse. I can run. Monkeys can jump. Elephants can run. Fish can swim. Birds can fly.</p> <p>Expressing likes and dislikes I like donkeys. I don't like spiders.</p> <p>Making simple inquiries Can you jump? — Yes, I can. — I can jump. Can birds fly? — Yes. — Yes. Birds can fly.</p> <p>chicken, -s cow, -s donkey, -s duck, -s elephant, -s goat, -s horse, -s lion, -s monkey, -s snake, -s spider, -s</p>	<p>Listening E2.10.L1. Students will be able to recognize the names of certain animals.</p> <p>E2.10.L2. Students will be able to understand common expressions about abilities.</p> <p>Speaking E2.10.S1. Students will be able to talk about the animals they like/dislike.</p> <p>E2.10.S2. Students will be able to talk about abilities.</p>	<p>Contexts Advertisements Captions Cartoons Conversations Fables Illustrations Poems Posters Songs Stories Tables Videos</p> <p>Tasks/Activities Arts and Crafts Chants and Songs Drama (Role Play, Simulation, Pantomime) Drawing and Coloring Games Labeling Matching Making Puppets Questions and Answers</p> <p>Assignments</p> <ul style="list-style-type: none"> • Students complete and reflect on their visual dictionary by including new vocabulary items. • In groups, students prepare animal masks and color them.